



2.13 inch E-paper Display Series



GDEH0213Z98

Dalian Good Display Co., Ltd.

Product Specifications



Customer	Standard
Description	2.13" E-PAPER DISPLAY
Model Name	GDEH0213Z98
Date	2021/01/18
Revision	3.1

	Design Engineering		
	Approval	Check	Design
			

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Version	Content	Date	Producer
1.0	New release	2019/09/19	
1.1	Update "drawing" and the command table" Border Waveform Control" and "Display Update Control 1"and"refresh time requirement" and " absolute maximum rating "	2019/11/06	
2.0	Update reliability test	2019/11/14	
3.0	Modified Barcode	2019/12/06	
3.1	Updating	2021/01/18	

1. General Description

1.1 Overview

GDEH0213Z98 is an Active Matrix Electrophoretic Display (AMEPD), with interface and a reference system design. The 2.13" active area contains 122×250 pixels, and has 1-bit B/W/R full display capabilities. An integrated circuit contains gate buffer, source buffer, interface, timing control logic, oscillator, DC-DC, SRAM, LUT, VCOM and border are supplied with each panel.

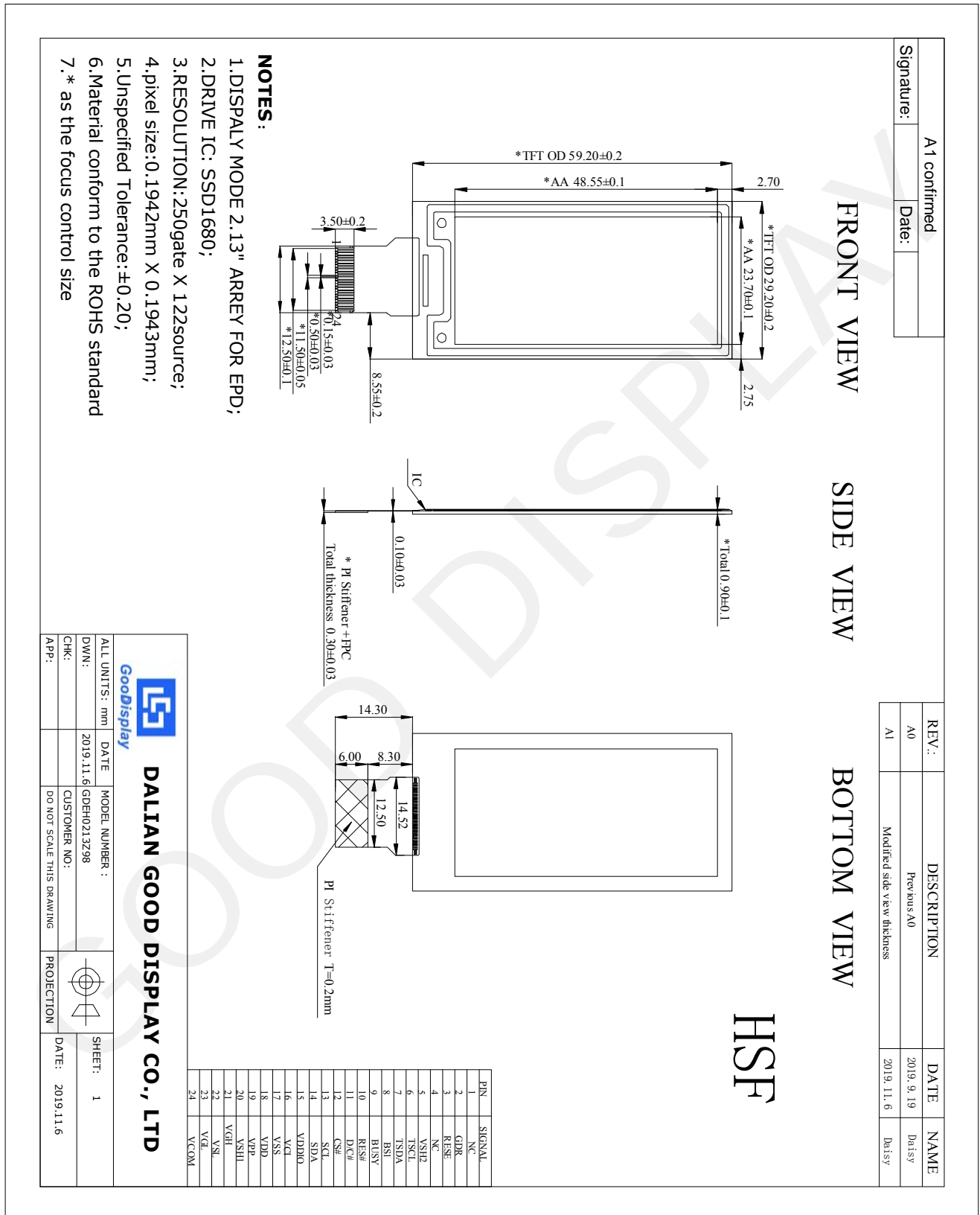
1.2 Features

- 122×250 pixels display
- High contrast
- High reflectance
- Ultra wide viewing angle
- Ultra low power consumption
- Pure reflective mode
- Bi-stable display
- Commercial temperature range
- Landscape, portrait modes
- Hard-coat antiglare display surface
- Ultra Low current deep sleep mode
- On chip display RAM
- Low voltage detect for supply voltage
- High voltage ready detect for driving voltage
- Internal temperature sensor
- 10-byte OTP space for module identification
- Waveform stored in On-chip OTP
- Serial peripheral interface available
- On-chip oscillator
- On-chip booster and regulator control for generating VCOM, Gate and Source driving voltage
- I2C signal master interface to read external temperature sensor/ built-in temperature sensor

1.3 Mechanical Specifications

Parameter	Specifications	Unit	Remark
Screen Size	2.13	Inch	
Display Resolution	122(H)×250(V)	Pixel	Dpi: 130
Active Area	23.7(H)×48.55(V)	mm	
Pixel Pitch	0.194×0.194	mm	
Pixel Configuration	Rectangle		
Outline Dimension	29.2(H)×59.2 (V) ×0.9(D)	mm	Without masking film
Weight	3±0.2	g	

1.4 Mechanical Drawing of EPD module



1.5 Input/Output Terminals

Pin #	Single	Description	Remark
1	NC	No connection and do not connect with other NC pins	Keep Open
2	GDR	N-Channel MOSFET Gate Drive Control	
3	RESE	Current Sense Input for the Control Loop	
4	NC	No connection and do not connect with other NC pins	Keep Open
5	VSH2	Positive Source driving voltage	
6	TSCL	I ² C Interface to digital temperature sensor Clock pin	
7	TSDA	I ² C Interface to digital temperature sensor Data pin.	
8	BS1	Bus selection pin	Note 1.5-5
9	BUSY	Busy state output pin	Note 1.5-4
10	RES #	Reset signal input.	Note 1.5-3
11	D/C #	Data /Command control pin	Note 1.5-2
12	CS #	The chip select input connecting to the MCU.	Note 1.5-1
13	SCL	Serial clock pin for interface.	
14	SDA	Serial data pin for interface.	
15	VDDIO	Power input pin for the Interface.	
16	VCI	Power Supply pin for the chip	
17	VSS	Ground (Digital)	
18	VDD	Core logic power pin	
19	VPP	Power Supply for OTP Programming	
20	VSH1	Positive Source driving voltage	
21	VGH	Power Supply pin for Positive Gate driving voltage and VSH	
22	VSL	Negative Source driving voltage	
23	VGL	Power Supply pin for Negative Gate driving voltage, VCOM and VSL	
24	VCOM	VCOM driving voltage	

Note 1.5-1: This pin (CS#) is the chip select input connecting to the MCU. The chip is enabled for MCU communication: only when CS# is pulled LOW.

Note 1.5-2: This pin (D/C#) is Data/Command control pin connecting to the MCU. When the pin is pulled HIGH, the data will be interpreted as data. When the pin is pulled LOW, the data will be interpreted as command.

Note 1.5-3: This pin (RES#) is reset signal input. The Reset is active low.

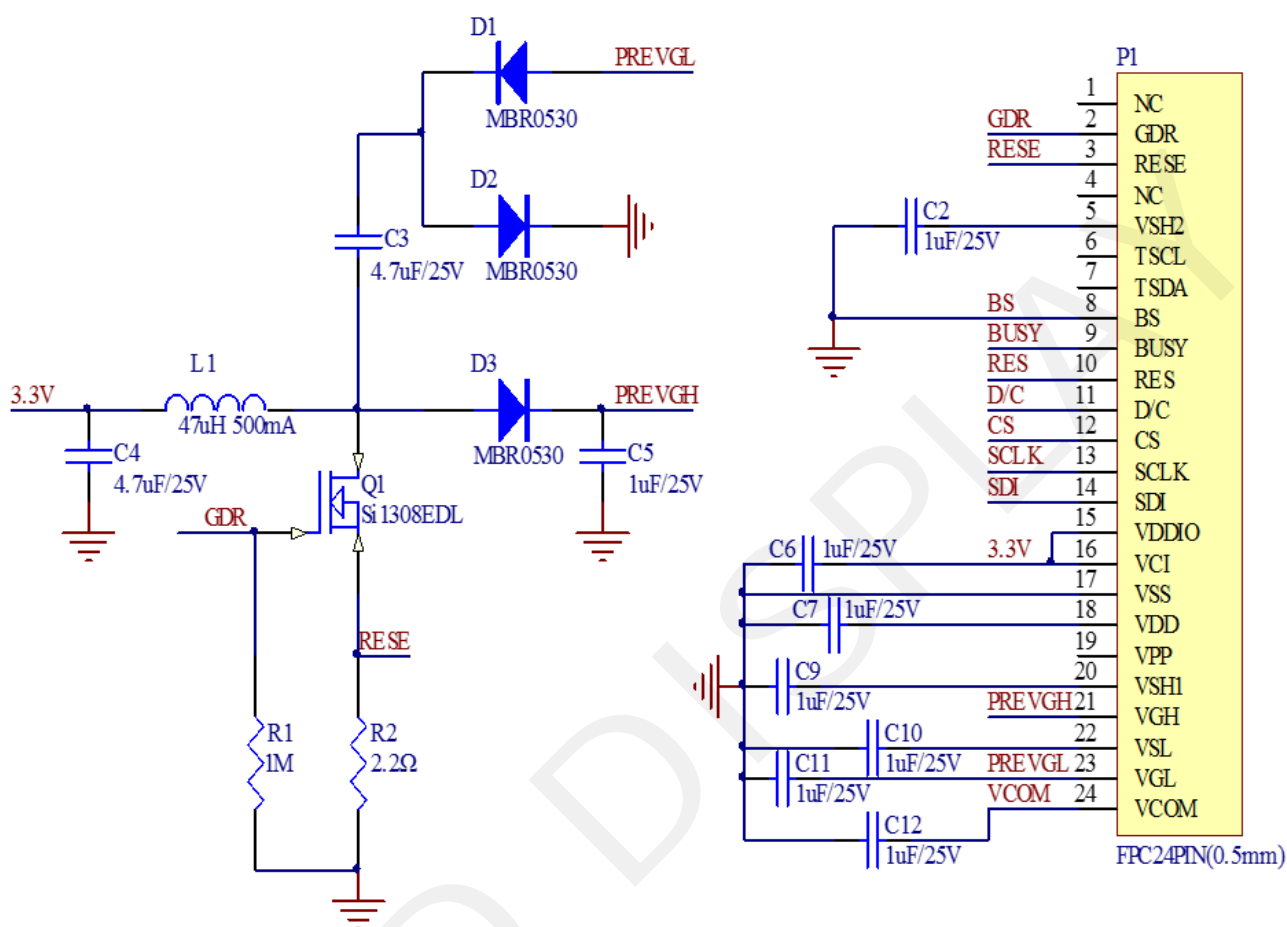
Note 1.5-4: This pin (BUSY) is Busy state output pin. When Busy is High, the operation of chip should not be interrupted and any commands should not be issued to the module. The driver IC will put Busy pin High when the driver IC is working such as:

- Outputting display waveform; or
- Communicating with digital temperature sensor

Note 1.5-5: This pin (BS1) is for 3-line SPI or 4-line SPI selection. When it is "Low", 4-line SPI is selected. When it is "High", 3-line SPI (9 bits SPI) is selected.

GOOD DISPLAY

1.6 Reference Circuit



1.7 Matched Development Kit

Our Development Kit designed for SPI E-paper Display aims to help users to learn how to use E-paper Display more easily. It can refresh black-white E-paper Display and three-color (black, white and red/Yellow) Good Display 's E-paper Display. And it is also added the functions of USB serial port, Raspberry Pi and LED indicator light ect.

DESPI Development Kit consists of the development board and the pinboard.

More details about the Development Kit, please click to the following link:

<http://www.good-display.com/companyfile/Development-Board-8>

2. Environmental

2.1 HANDLING, SAFETY AND ENVIROMENTAL REQUIREMENTS

WARNING

The display module should be kept flat or fixed to a rigid, curved support with limited bending along the long axis. It should not be used for continual flexing and bending. Handle with care. Should the display break do not touch any material that leaks out. In case of contact with the leaked material then wash with water and soap.

CAUTION

The display module should not be exposed to harmful gases, such as acid and alkali gases, which corrode electronic components.

Disassembling the display module can cause permanent damage and invalidate the warranty agreements.

IPA solvent can only be applied on active area and the back of a glass. For the rest part, it is not allowed.

Observe general precautions that are common to handling delicate electronic components. The glass can break and front surfaces can easily be damaged. Moreover the display is sensitive to static electricity and other rough environmental conditions.

Mounting Precautions

(1) It`s recommended that you consider the mounting structure so that uneven force (ex. Twisted stress) is not applied to the module.

(2) It`s recommended that you attach a transparent protective plate to the surface in order to protect the EPD. Transparent protective plate should have sufficient strength in order to resist external force.

(3) You should adopt radiation structure to satisfy the temperature specification.

(4) Acetic acid type and chlorine type materials for the cover case are not desirable because the former generates corrosive gas of attacking the PS at high temperature and the latter causes circuit break by electro-chemical reaction.

(5) Do not touch, push or rub the exposed PS with glass, tweezers or anything harder than HB pencil lead. And please do not rub with dust clothes with chemical treatment. Do not touch the surface of PS for bare hand or greasy cloth. (Some cosmetics deteriorate the PS)

(6) When the surface becomes dusty, please wipe gently with absorbent cotton or other soft materials like chamois soaks with petroleum benzene. Normal-hexane is recommended for cleaning the adhesives used to attach the PS. Do not use acetone, toluene and alcohol because they cause chemical damage to the PS.

(7) Wipe off saliva or water drops as soon as possible. Their long time contact with PS causes deformations and color fading.

Data sheet status	
Product specification	The data sheet contains final product specifications.

Limiting values
Limiting values given are in accordance with the Absolute Maximum Rating System (IEC 134). Stress above one or more of the limiting values may cause permanent damage to the device. These are stress ratings only and operation of the device at these or any other conditions above those given in the Characteristics sections of the specification is not implied. Exposure to limiting values for extended periods may affect device reliability.
Application information
Where application information is given, it is advisory and does not form part of the specification.

Product Environmental certification
ROHS
REMARK
All The specifications listed in this document are guaranteed for module only. Post-assembled operation or component(s) may impact module performance or cause unexpected effect or damage and therefore listed specifications is not warranted after any Post-assembled operation.

2.2 Reliability test

	TEST	CONDITION	REMARK
1	High-Temperature Operation	T=40°C, RH=35%RH, For 240Hr	
2	Low-Temperature Operation	T = 0°C for 240 hrs	
3	High-Temperature Storage	T=50°C RH=35%RH For 240Hr	Test in white pattern
4	Low-Temperature Storage	T = -25°C for 240 hrs Test in white pattern	Test in white pattern
5	High Temperature, High-Humidity Operation	T=40°C, RH=90%RH, For 168Hr	
6	High Temperature, High-Humidity Storage	T=50°C, RH=90%RH, For 240Hr	Test in white pattern
7	Temperature Cycle	-25°C(30min)~60°C(30min),50 Cycle	Test in white pattern
8	Package Vibration	1.04G,Frequency: 20~200Hz Direction: X,Y,Z Duration: 30 minutes in each direction	Full packed for shipment
9	Package Drop Impact	Drop from height of 100 cm on Concrete surface Drop sequence: 1 corner, 3edges, 6face One drop for each.	Full packed for shipment
10	UV exposure Resistance	765 W/m ² for 168hrs,40°C	
11	Electrostatic discharge	Machine model: +/-250V,0Ω,200pF	

Actual EMC level to be measured on customer application.

Note1: Stay white pattern for storage and non-operation test.

Note2: Operation is black/white/red pattern , hold time is 150S.

Note3: The function, appearance, opticals should meet the requirements of the test before and after the test.

Note4: Keep testing after 2 hours placing at 20°C-25°C.

3. Electrical Characteristics

3.1 ABSOLUTE MAXIMUM RATING

Table 3.1-1: Maximum Ratings

Symbol	Parameter	Rating	Unit	Humidity	Unit	Note
V _{CI}	Logic supply voltage	-0.5 to +6.0	V	-	-	
T _{OPR}	Operation temperature	0 to 40	°C	45 to 70	%	Note 3.1-1
T _{tgt}	Transportation temperature	-25 to 60	°C	-	-	Note 3.1-2
T _{stg}	Storage condition	0 to 40	°C	45 to 70	%	Maximum storage time: 5 years
-	After opening the package	0 to 40	°C	45 to 70	%	

Note 3.1-1 : We guarantee the single pixel display quality for 0-35°C, but we only guarantee the barcode readable for 35-40°C. Normal use is recommended to refresh every 24 hours.

Note 3.1-2: T_{tgt} is the transportation condition, the transport time is within 10 days for -25°C~0°C or 40°C~60°C.

Note 3.1-3 : When the three-color product is stored. The display screen should be kept white and face up. In addition, please be sure to refresh the e-paper every three months.

3.2 DC CHARACTERISTICS

The following specifications apply for: V_{SS}=0V, V_{CI}=3.3V, T_{OPR}=25°C.

Table 3.2-1: DC Characteristics

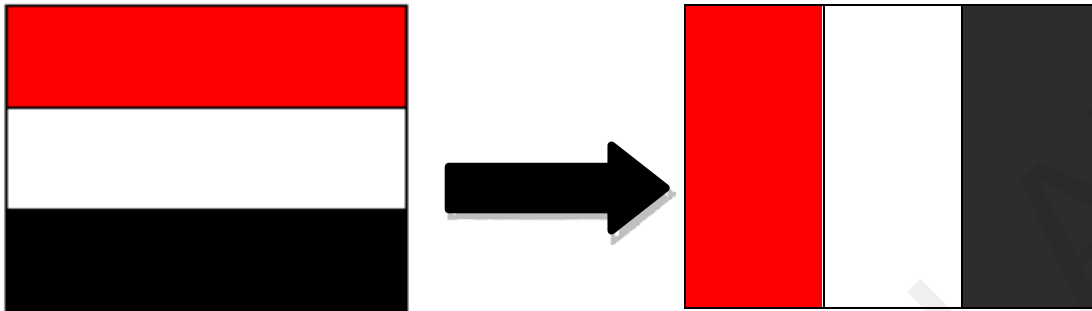
Symbol	Parameter	Test	Applicable pin	Min.	Typ.	Max.	Unit
V _{CI}	V _{CI} operation voltage		V _{CI}	2.2	3	3.7	V
V _{IH}	High level input voltage		SDA, SCL, CS#, D/C#, RES#, BS1	0.8V _{DDIO}			V
V _{IL}	Low level input voltage					0.2V _{DDIO}	V
V _{OH}	High level output	I _{OH} = -100uA	BUSY	0.9V _{DDIO}			V
V _{OL}	Low level output voltage	I _{OL} = 100uA				0.1V _{DDIO}	V
I _{update}	Module operating			-	3	-	mA
I _{sleep}	Deep sleep mode	V _{CI} =3.3V		-		3	uA

The Typical power consumption is measured using associated 25°C waveform with following pattern transition: from horizontal scan pattern to vertical scan pattern. (Note 3.2-1)

- The listed electrical/optical characteristics are only guaranteed under the controller & waveform provided by Good Display.
- V_{com} value will be OTP before in factory or present on the label sticker.

Note 3.2-1

The Typical power consumption



3.3 Serial Peripheral Interface Timing

The following specifications apply for: VSS=0V, VCI=2.2V to 3.7V, TOPR=25°C, CL=20pF

Write mode

Symbol	Parameter	Min	Typ	Max	Unit
fSCL	SCL frequency (Write Mode)			20	MHz
tCSSU	Time CS# has to be low before the first rising edge of SCLK	60			ns
tCSHLD	Time CS# has to remain low after the last falling edge of SCLK	65			ns
tCSHIGH	Time CS# has to remain high between two transfers	100			ns
tSCLHIGH	Part of the clock period where SCL has to remain high	25			ns
tSCLLOW	Part of the clock period where SCL has to remain low	25			ns
tSISU	Time SI (SDA Write Mode) has to be stable before the next rising edge of SCL	10			ns
tSIHLD	Time SI (SDA Write Mode) has to remain stable after the rising edge of SCL	40			ns

Read mode

Symbol	Parameter	Min	Typ	Max	Unit
fSCL	SCL frequency (Read Mode)			2.5	MHz
tCSSU	Time CS# has to be low before the first rising edge of SCLK	100			ns
tCSHLD	Time CS# has to remain low after the last falling edge of SCLK	50			ns
tCSHIGH	Time CS# has to remain high between two transfers	250			ns
tSCLHIGH	Part of the clock period where SCL has to remain high	180			ns
tSCLLOW	Part of the clock period where SCL has to remain low	180			ns
tSOSU	Time SO (SDA Read Mode) will be stable before the next rising edge of SCL		50		ns
tSOHLD	Time SO (SDA Read Mode) will remain stable after the falling edge of SCL		0		ns

Note: All timings are based on 20% to 80% of VDDIO-VSS

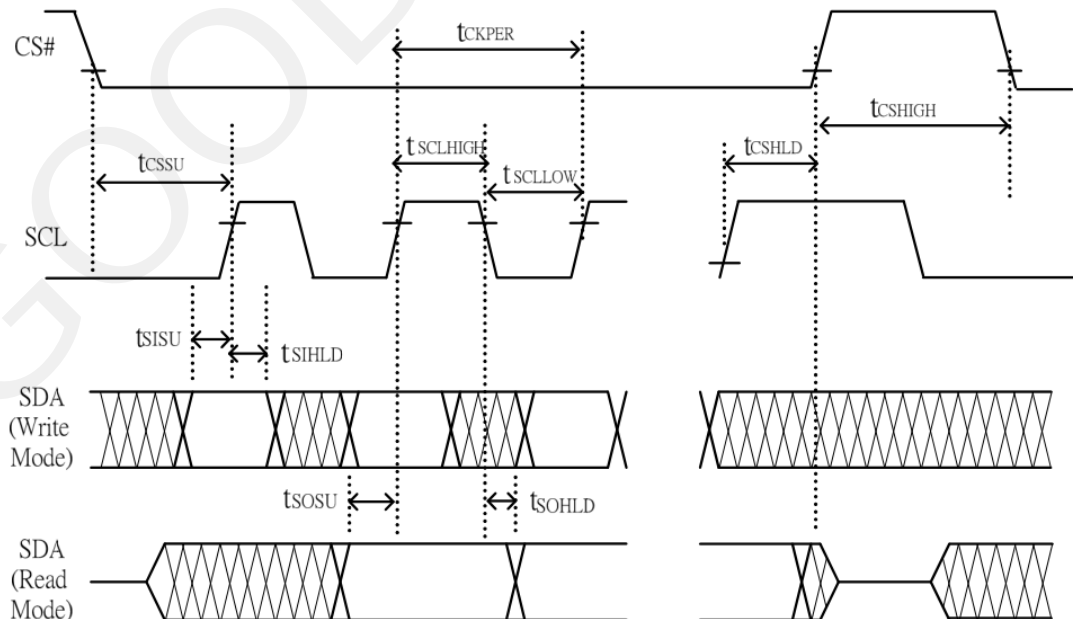


Figure 3.3-1: SPI timing diagram

3.4 Power Consumption

Parameter	Symbol	Conditions	TYP	Max	Unit	Remark
Panel power consumption during update	-	25℃	-	70	mAs	-
Deep sleep mode	-	25℃	-	3	uA	-

MAS=update average current ×update time

3.5 MCU Interface

3.5.1 MCU interface selection

The GDEH0213Z98 can support 3-wire/4-wire serial peripheral interface. In the Module, the MCU interface is pin selectable by BS1 pins shown in.

Table 3.5.1-1: MCU interface selection

BS1	MPU Interface
L	4-lines serial peripheral interface (SPI)
H	3-lines serial peripheral interface (SPI) - 9 bits SPI

3.5.2 MCU Serial Peripheral Interface (4-wire SPI)

The 4-wire SPI consists of serial clock SCL, serial data SDA, D/C# and CS#. The control pins status in 4-wire SPI in writing command/data is shown in Table 3.5.2-2 and the write procedure 4-wire SPI is shown in Figure 3.5.2-2.

Table 3.5.2-2 : Control pins status of 4-wire SPI

Function	SCL pin	SDA pin	D/C# pin	CS# pin
Write command	↑	Command bit	L	L
Write data	↑	Data bit	H	L

Note:

- (1) L is connected to VSS and H is connected to VDDIO
- (2) ↑ stands for rising edge of signal

In the write mode, SDA is shifted into an 8-bit shift register on each rising edge of SCL in the order of D7, D6, ... D0. The level of D/C# should be kept over the whole byte. The data byte in the shift register is written to the Graphic Display Data RAM (RAM)/Data Byte register or command Byte register according to D/C# pin.

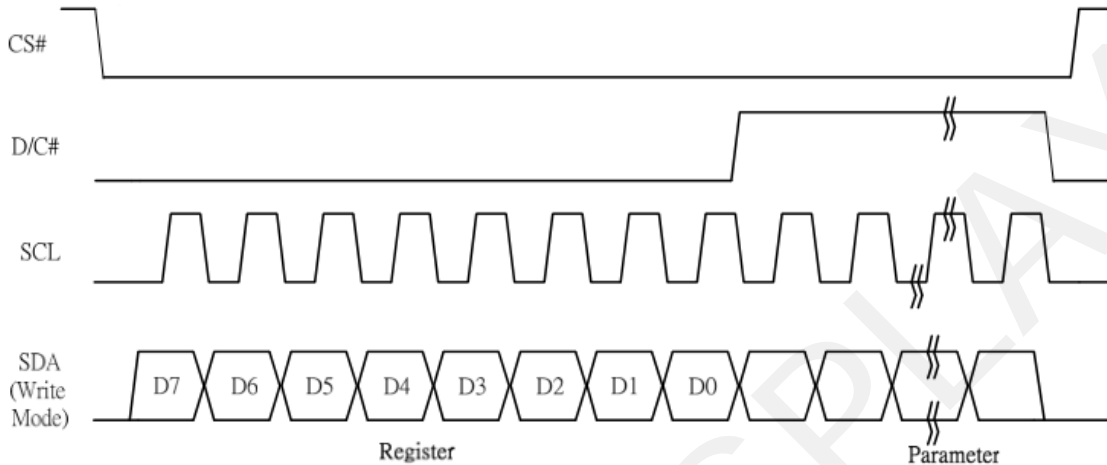


Figure 3.5.2-1: Write procedure in 4-wire SPI mode

In the Read mode:

1. After driving CS# to low, MCU need to define the register to be read.
2. SDA is shifted into an 8-bit shift register on each rising edge of SCL in the order of D7, D6, ... D0 with D/C# keep low.
3. After SCL change to low for the last bit of register, D/C# need to drive to high.
4. SDA is shifted out an 8-bit data on each falling edge of SCL in the order of D7, D6, ... D0.
5. Depending on register type, more than 1 byte can be read out. After all byte are read, CS# need to drive to high to stop the read operation.

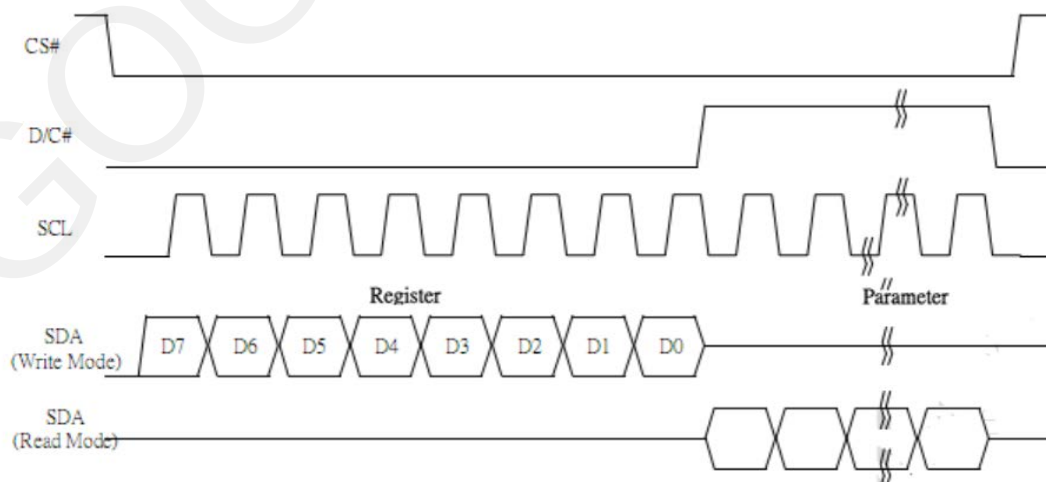


Figure 3.5.2-2: Read procedure in 4-wire SPI mode

3.5.3 MCU Serial Peripheral Interface (3-wire SPI)

The 3-wire SPI consists of serial clock SCL, serial data SDA and CS#. The operation is similar to 4-wire SPI while D/C# pin is not used and it must be tied to LOW. The control pins status in 3-wire SPI is shown in Table 3.5.3-3.

Table 3.5.3-3 : Control pins status of 3-wire SPI

Function	SCL pin	SDA pin	D/C# pin	CS# pin
Write command	↑	Command	Tie LOW	L
Write data	↑	Data bit	Tie LOW	L

Note:

- (1) L is connected to VSS and H is connected to VDDIO
- (2) ↑ stands for rising edge of signal

In the write operation, a 9-bit data will be shifted into the shift register on each clock rising edge. The bit shifting sequence is D/C# bit, D7 bit, D6 bit to D0 bit. The first bit is D/C# bit which determines the following byte is command or data. When D/C# bit is 0, the following byte is command. When D/C# bit is 1, the following byte is data. shows the write procedure in 3-wire SPI

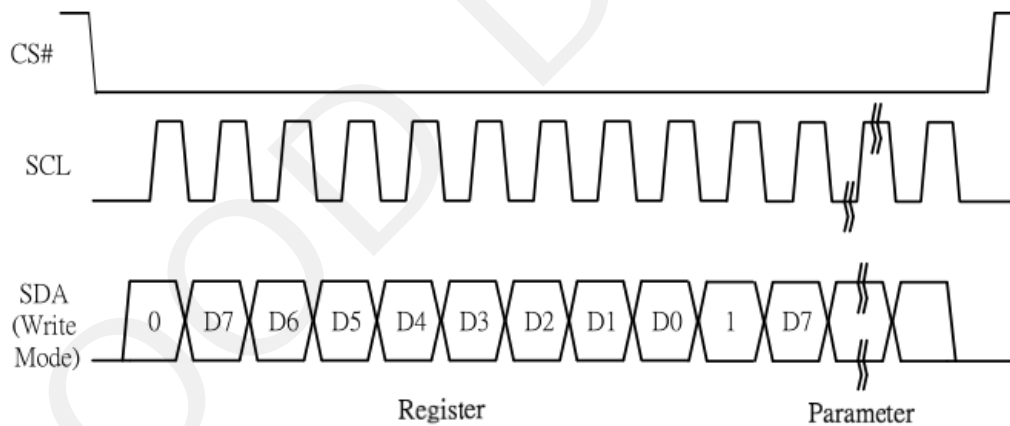


Figure 3.5.3-3: Write procedure in 3-wire SPI mode

In the Read mode:

1. After driving CS# to low, MCU need to define the register to be read.
2. D/C#=0 is shifted thru SDA with one rising edge of SCL
3. SDA is shifted into an 8-bit shift register on each rising edge of SCL in the order of D7, D6, ... D0.
4. D/C#=1 is shifted thru SDA with one rising edge of SCL
5. SDA is shifted out an 8-bit data on each falling edge of SCL in the order of D7, D6, ... D0.
6. Depending on register type, more than 1 byte can be read out. After all byte are read, CS# need to drive to high to stop the read operation.

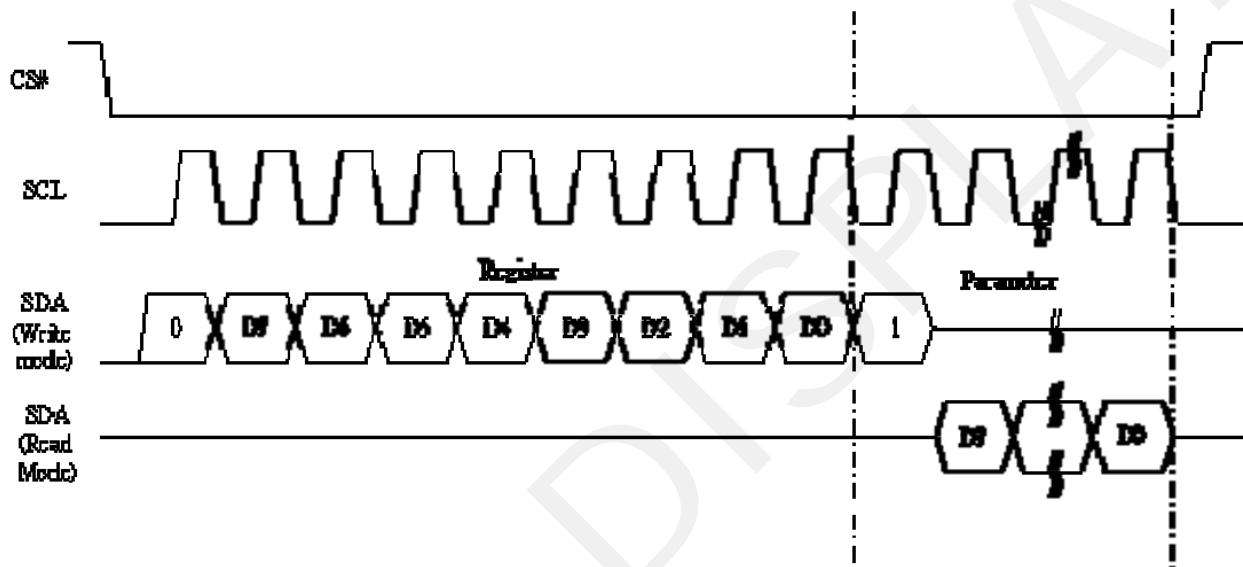


Figure 3.5.3-3: Read procedure in 3-wire SPI mode

3.6 Temperature sensor operation

Following is the way of how to sense the ambient temperature of the module. First, use an external temperature sensor to get the temperature value and converted it into HEX format with below mapping table, then send command 0x1A with the HEX temperature value to the module thru the SPI interface.

The temperature value to HEX conversion is as follow:

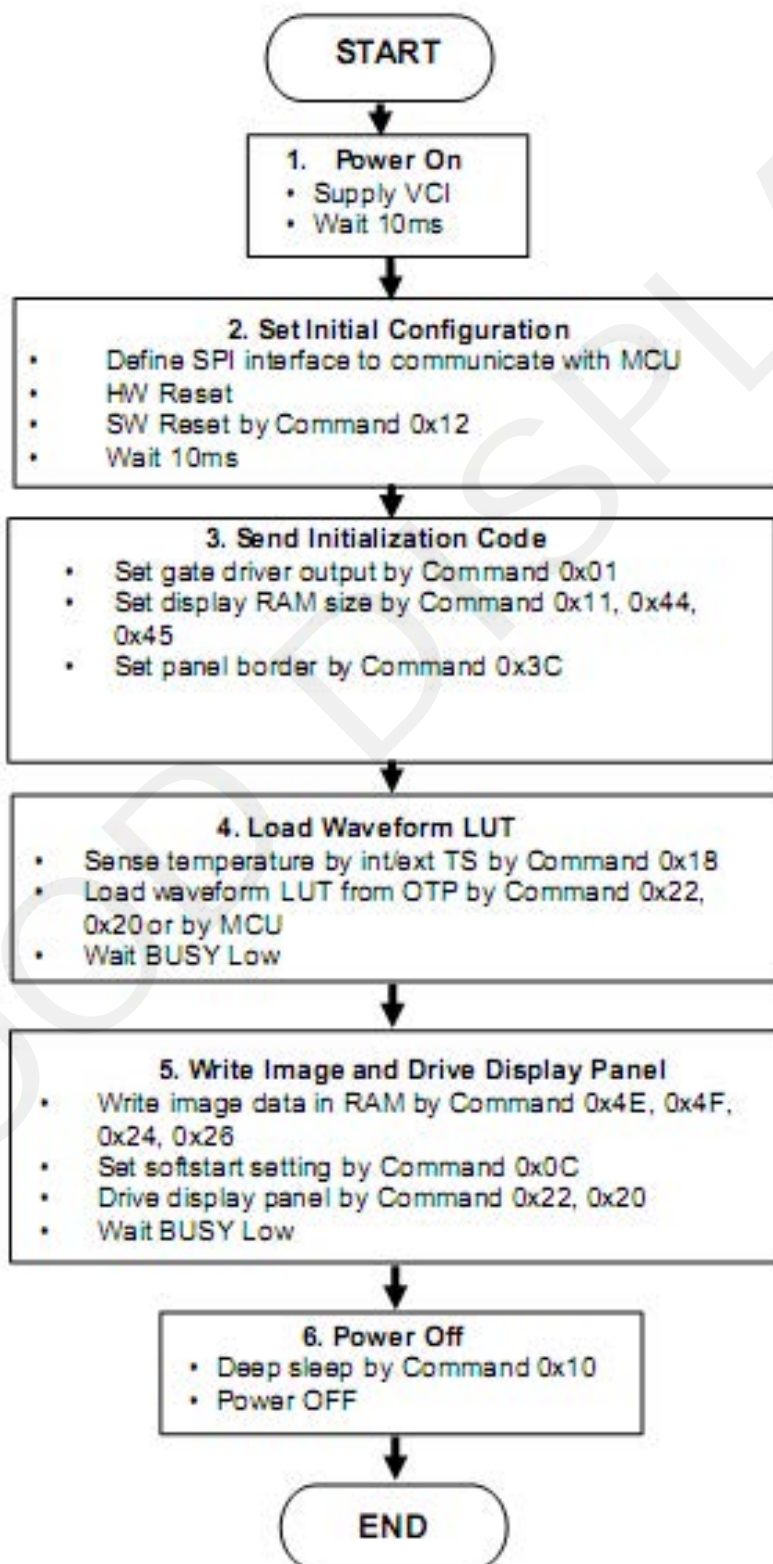
1. If the Temperature value MSByte bit D11 = 0, then
2. The temperature is positive and value (DegC) = + (Temperature value) / 16
3. If the Temperature value MSByte bit D11 = 1, then
4. The temperature is negative and value (DegC) = ~ (2's complement of Temperature value) / 16

Table 3.6-1 : Example of 12-bit binary temperature settings for temperature ranges

12-bit binary (2's complement)	Hexadecimal Value	TR Value [DegC]
0111 1111 1111	7FF	128
0111 1111 1111	7FF	127.9
0110 0100 0000	640	100
0101 0000 0000	500	80
0100 1011 0000	4B0	75
0011 0010 0000	320	50
0001 1001 0000	190	25
0000 0000 0100	004	0.25
0000 0000 0000	000	0
1111 1111 1100	FFC	-0.25
1110 0111 0000	E70	-25
1100 1001 0000	C90	-55

4 Typical Operating Sequence

4.1 Normal Operation Flow



5. COMMAND TABLE

Command Table																																																																						
R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description																																																										
0	0	01	0	0	0	0	0	0	0	1	Driver Output control	Gate setting A[8:0]= 127h [POR], 296 MUX MUX Gate lines setting as (A[8:0] + 1).																																																										
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																																																												
0	1		0	0	0	0	0	0	0	A ₈																																																												
0	1		0	0	0	0	0	B ₂	B ₁	B ₀		B[2:0] = 000 [POR]. Gate scanning sequence and direction B[2]: GD Selects the 1st output Gate GD=0 [POR], G0 is the 1st gate output channel, gate output sequence is G0,G1, G2, G3, ... GD=1, G1 is the 1st gate output channel, gate output sequence is G1, G0, G3, G2, ... B[1]: SM Change scanning order of gate driver. SM=0 [POR], G0, G1, G2, G3...295 (left and right gate interlaced) SM=1, G0, G2, G4 ...G294, G1, G3, ...G295 B[0]: TB TB = 0 [POR], scan from G0 to G295 TB = 1, scan from G295 to G0.																																																										
0	0	03	0	0	0	0	0	0	1	1	Gate Driving voltage Control	Set Gate driving voltage A[4:0] = 00h [POR] VGH setting from 10V to 20V																																																										
0	1		0	0	0	A ₄	A ₃	A ₂	A ₁	A ₀																																																												
												<table><tr><th>A[4:0]</th><th>VGH</th><th>A[4:0]</th><th>VGH</th></tr><tr><td>00h</td><td>20</td><td>0Dh</td><td>15</td></tr><tr><td>03h</td><td>10</td><td>0Eh</td><td>15.5</td></tr><tr><td>04h</td><td>10.5</td><td>0Fh</td><td>16</td></tr><tr><td>05h</td><td>11</td><td>10h</td><td>16.5</td></tr><tr><td>06h</td><td>11.5</td><td>11h</td><td>17</td></tr><tr><td>07h</td><td>12</td><td>12h</td><td>17.5</td></tr><tr><td>08h</td><td>12.5</td><td>13h</td><td>18</td></tr><tr><td>07h</td><td>12</td><td>14h</td><td>18.5</td></tr><tr><td>08h</td><td>12.5</td><td>15h</td><td>19</td></tr><tr><td>09h</td><td>13</td><td>16h</td><td>19.5</td></tr><tr><td>0Ah</td><td>13.5</td><td>17h</td><td>20</td></tr><tr><td>0Bh</td><td>14</td><td>Other</td><td>NA</td></tr><tr><td>0Ch</td><td>14.5</td><td></td><td></td></tr></table>	A[4:0]	VGH	A[4:0]	VGH	00h	20	0Dh	15	03h	10	0Eh	15.5	04h	10.5	0Fh	16	05h	11	10h	16.5	06h	11.5	11h	17	07h	12	12h	17.5	08h	12.5	13h	18	07h	12	14h	18.5	08h	12.5	15h	19	09h	13	16h	19.5	0Ah	13.5	17h	20	0Bh	14	Other	NA	0Ch	14.5				
A[4:0]	VGH	A[4:0]	VGH																																																																			
00h	20	0Dh	15																																																																			
03h	10	0Eh	15.5																																																																			
04h	10.5	0Fh	16																																																																			
05h	11	10h	16.5																																																																			
06h	11.5	11h	17																																																																			
07h	12	12h	17.5																																																																			
08h	12.5	13h	18																																																																			
07h	12	14h	18.5																																																																			
08h	12.5	15h	19																																																																			
09h	13	16h	19.5																																																																			
0Ah	13.5	17h	20																																																																			
0Bh	14	Other	NA																																																																			
0Ch	14.5																																																																					

R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description
0	0	04	0	0	0	0	0	1	0	0	Source Driving voltage	Set Source driving voltage
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀	Control	A[7:0] = 41h [POR], VSH1 at 15V
0	1		B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀		B[7:0] = A8h [POR], VSH2 at 5V
0	1		C ₇	C ₆	C ₅	C ₄	C ₃	C ₂	C ₁	C ₀		C[7:0] = 32h [POR], VSL at -15V
												Remark: VSH1>=VSH2

A[7]/B[7] = 1,
VSH1/VSH2 voltage setting from 2.4V
to 8.8V

A/B[7:0]	VSH1/VSH2	A/B[7:0]	VSH1/VSH2
8Eh	2.4	AFh	5.7
8Fh	2.5	B0h	5.8
90h	2.6	B1h	5.9
91h	2.7	B2h	6
92h	2.8	B3h	6.1
93h	2.9	B4h	6.2
94h	3	B5h	6.3
95h	3.1	B6h	6.4
96h	3.2	B7h	6.5
97h	3.3	B8h	6.6
98h	3.4	B9h	6.7
99h	3.5	BAh	6.8
9Ah	3.6	BBh	6.9
9Bh	3.7	BCh	7
9Ch	3.8	BDh	7.1
9Dh	3.9	BEh	7.2
9Eh	4	BFh	7.3
9Fh	4.1	C0h	7.4
A0h	4.2	C1h	7.5
A1h	4.3	C2h	7.6
A2h	4.4	C3h	7.7
A3h	4.5	C4h	7.8
A4h	4.6	C5h	7.9
A5h	4.7	C6h	8
A6h	4.8	C7h	8.1
A7h	4.9	C8h	8.2
A8h	5	C9h	8.3
A9h	5.1	CAh	8.4
AAh	5.2	CBh	8.5
ABh	5.3	CCh	8.6
ACH	5.4	CDh	8.7
ADh	5.5	CEh	8.8
A Eh	5.6	Other	NA

A[7]/B[7] = 0,
VSH1/VSH2 voltage setting from 9V
to 17V

A/B[7:0]	VSH1/VSH2	A/B[7:0]	VSH1/VSH2
23h	9	3Ch	14
24h	9.2	3Dh	14.2
25h	9.4	3Eh	14.4
26h	9.6	3Fh	14.6
27h	9.8	40h	14.8
28h	10	41h	15
29h	10.2	42h	15.2
2Ah	10.4	43h	15.4
2Bh	10.6	44h	15.6
2Ch	10.8	45h	15.8
2Dh	11	46h	16
2Eh	11.2	47h	16.2
2Fh	11.4	48h	16.4
30h	11.6	49h	16.6
31h	11.8	4Ah	16.8
32h	12	4Bh	17
33h	12.2	Other	NA
34h	12.4		
35h	12.6		
36h	12.8		
37h	13		
38h	13.2		
39h	13.4		
3Ah	13.6		
3Bh	13.8		

C[7] = 0,
VSL setting from -5V to -17V

C[7:0]	VSL
0Ah	-5
0Ch	-5.5
0Eh	-6
10h	-6.5
12h	-7
14h	-7.5
16h	-8
18h	-8.5
1Ah	-9
1Ch	-9.5
1Eh	-10
20h	-10.5
22h	-11
24h	-11.5
26h	-12
28h	-12.5
2Ah	-13
2Ch	-13.5
2Eh	-14
30h	-14.5
32h	-15
34h	-15.5
36h	-16
38h	-16.5
3Ah	-17
Other	NA

0	0	08	0	0	0	0	1	0	0	0	Initial Code Setting OTP Program	Program Initial Code Setting The command required CLKEN=1. Refer to Register 0x22 for detail. BUSY pad will output high during operation.
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0	0	09	0	0	0	0	1	0	0	1	Write Register for Initial Code Setting	Write Register for Initial Code Setting Selection A[7:0] ~ D[7:0]: Reserved Details refer to Application Notes of Initial Code Setting
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀		
0	1		B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀		
0	1		C ₇	C ₆	C ₅	C ₄	C ₃	C ₂	C ₁	C ₀		
0	1		D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀		

0	0	0A	0	0	0	0	1	0	1	0	Read Register for Initial Code Setting	Read Register for Initial Code Setting
---	---	----	---	---	---	---	---	---	---	---	---	--

R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description																																																								
0	0	0C	0	0	0	0	1	1	0	0	Booster Soft start Control	Booster Enable with Phase 1, Phase 2 and Phase 3 for soft start current and duration setting. A[7:0] -> Soft start setting for Phase1 = 8Bh [POR] B[7:0] -> Soft start setting for Phase2 = 9Ch [POR] C[7:0] -> Soft start setting for Phase3 = 96h [POR] D[7:0] -> Duration setting = 0Fh [POR] Bit Description of each byte: A[6:0] / B[6:0] / C[6:0]: <table><tr><th>Bit[6:4]</th><th>Driving Strength Selection</th></tr><tr><td>000</td><td>1(Weakest)</td></tr><tr><td>001</td><td>2</td></tr><tr><td>010</td><td>3</td></tr><tr><td>011</td><td>4</td></tr><tr><td>100</td><td>5</td></tr><tr><td>101</td><td>6</td></tr><tr><td>110</td><td>7</td></tr><tr><td>111</td><td>8(Strongest)</td></tr></table> <table><tr><th>Bit[3:0]</th><th>Min Off Time Setting of GDR [Time unit]</th></tr><tr><td>0000 ~ 0011</td><td>NA</td></tr><tr><td>0100</td><td>2.6</td></tr><tr><td>0101</td><td>3.2</td></tr><tr><td>0110</td><td>3.9</td></tr><tr><td>0111</td><td>4.6</td></tr><tr><td>1000</td><td>5.4</td></tr><tr><td>1001</td><td>6.3</td></tr><tr><td>1010</td><td>7.3</td></tr><tr><td>1011</td><td>8.4</td></tr><tr><td>1100</td><td>9.8</td></tr><tr><td>1101</td><td>11.5</td></tr><tr><td>1110</td><td>13.8</td></tr><tr><td>1111</td><td>16.5</td></tr></table> D[5:0]: duration setting of phase D[5:4]: duration setting of phase 3 D[3:2]: duration setting of phase 2 D[1:0]: duration setting of phase 1 <table><tr><th>Bit[1:0]</th><th>Duration of Phase [Approximation]</th></tr><tr><td>00</td><td>10ms</td></tr><tr><td>01</td><td>20ms</td></tr><tr><td>10</td><td>30ms</td></tr><tr><td>11</td><td>40ms</td></tr></table>	Bit[6:4]	Driving Strength Selection	000	1(Weakest)	001	2	010	3	011	4	100	5	101	6	110	7	111	8(Strongest)	Bit[3:0]	Min Off Time Setting of GDR [Time unit]	0000 ~ 0011	NA	0100	2.6	0101	3.2	0110	3.9	0111	4.6	1000	5.4	1001	6.3	1010	7.3	1011	8.4	1100	9.8	1101	11.5	1110	13.8	1111	16.5	Bit[1:0]	Duration of Phase [Approximation]	00	10ms	01	20ms	10	30ms	11	40ms
Bit[6:4]	Driving Strength Selection																																																																			
000	1(Weakest)																																																																			
001	2																																																																			
010	3																																																																			
011	4																																																																			
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1011	8.4																																																																			
1100	9.8																																																																			
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1111	16.5																																																																			
Bit[1:0]	Duration of Phase [Approximation]																																																																			
00	10ms																																																																			
01	20ms																																																																			
10	30ms																																																																			
11	40ms																																																																			
0	1		1	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																																																										
0	1		1	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀																																																										
0	1		1	C ₆	C ₅	C ₄	C ₃	C ₂	C ₁	C ₀																																																										
0	1		0	0	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀																																																										

R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description								
0	0	10	0	0	0	1	0	0	0	0	Deep Sleep mode	Deep Sleep mode Control: <table><tr><td>A[1:0] :</td><td>Description</td></tr><tr><td>00</td><td>Normal Mode [POR]</td></tr><tr><td>01</td><td>Enter Deep Sleep Mode 1</td></tr><tr><td>11</td><td>Enter Deep Sleep Mode 2</td></tr></table> <p>After this command initiated, the chip will enter Deep Sleep Mode, BUSY pad will keep output high. Remark: To Exit Deep Sleep mode, User required to send HWRESET to the driver</p>	A[1:0] :	Description	00	Normal Mode [POR]	01	Enter Deep Sleep Mode 1	11	Enter Deep Sleep Mode 2
A[1:0] :	Description																			
00	Normal Mode [POR]																			
01	Enter Deep Sleep Mode 1																			
11	Enter Deep Sleep Mode 2																			
0	1		0	0	0	0	0	0	A ₁	A ₀										
0	0	11	0	0	0	1	0	0	0	1	Data Entry mode setting	Define data entry sequence A[2:0] = 011 [POR] A [1:0] = ID[1:0] Address automatic increment / decrement setting The setting of incrementing or decrementing of the address counter can be made independently in each upper and lower bit of the address. 00 - Y decrement, X decrement, 01 - Y decrement, X increment, 10 - Y increment, X decrement, 11 - Y increment, X increment [POR] A[2] = AM Set the direction in which the address counter is updated automatically after data are written to the RAM. AM= 0, the address counter is updated in the X direction. [POR] AM = 1, the address counter is updated in the Y direction.								
0	1		0	0	0	0	0	A ₂	A ₁	A ₀										
0	0	12	0	0	0	1	0	0	1	0	SW RESET	It resets the commands and parameters to their S/W Reset default values except R10h-Deep Sleep Mode During operation, BUSY pad will output high. Note: RAM are unaffected by this command.								

R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description													
0	0	14	0	0	0	1	0	1	0	0	HV Ready Detection	HV ready detection A[7:0] = 00h [POR] The command required CLKEN=1 and ANALOGEN=1. Refer to Register 0x22 for detail. After this command initiated, HV Ready detection starts. BUSY pad will output high during detection. The detection result can be read from the Status Bit Read (Command 0x2F).													
0	1		0	A ₆	A ₅	A ₄	0	A ₂	A ₁	A ₀		A[6:4]=n for cool down duration: 10ms x (n+1) A[2:0]=m for number of Cool Down Loop to detect. The max HV ready duration is 10ms x (n+1) x (m) HV ready detection will be trigger after each cool down time. The detection will be completed when HV is ready. For 1 shot HV ready detection, A[7:0] can be set as 00h.													
0	0	15	0	0	0	1	0	1	0	1	VCI Detection	VCI Detection A[2:0] = 100 [POR] , Detect level at 2.3V A[2:0] : VCI level Detect													
0	1		0	0	0	0	0	A ₂	A ₁	A ₀		<table><tr><th>A[2:0]</th><th>VCI level</th></tr><tr><td>011</td><td>2.2V</td></tr><tr><td>100</td><td>2.3V</td></tr><tr><td>101</td><td>2.4V</td></tr><tr><td>110</td><td>2.5V</td></tr><tr><td>111</td><td>2.6V</td></tr><tr><td>Other</td><td>NA</td></tr></table> The command required CLKEN=1 and ANALOGEN=1 Refer to Register 0x22 for detail. After this command initiated, VCI detection starts. BUSY pad will output high during detection. The detection result can be read from the Status Bit Read (Command 0x2F).	A[2:0]	VCI level	011	2.2V	100	2.3V	101	2.4V	110	2.5V	111	2.6V	Other
A[2:0]	VCI level																								
011	2.2V																								
100	2.3V																								
101	2.4V																								
110	2.5V																								
111	2.6V																								
Other	NA																								
0	0	18	0	0	0	1	1	0	0	0	Temperature Sensor Control	Temperature Sensor Selection A[7:0] = 48h [POR], external temperature sensor A[7:0] = 80h Internal temperature sensor													
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀															
0	0	1A	0	0	0	1	1	0	1	0	Temperature Sensor Control (Write to temperature register)	Write to temperature register. A[11:0] = 7FFh [POR]													
0	1		A ₁₁	A ₁₀	A ₉	A ₈	A ₇	A ₆	A ₅	A ₄															
0	1		A ₃	A ₂	A ₁	A ₀	0	0	0	0															

R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description																
0	0	1B	0								Temperature Sensor Control (Read from temperature register)	Read from temperature register.																
1	1		A ₁₁	A ₁₀	A ₉	A ₈	A ₇	A ₆	A ₅	A ₄																		
1	1		A ₃	A ₂	A ₁	A ₀	0	0	0	0																		
0	0	1C	0	0	0	1	1	1	0	0	Temperature Sensor Control (Write Command to External temperature sensor)	Write Command to External temperature sensor. A[7:0] = 00h [POR], B[7:0] = 00h [POR], C[7:0] = 00h [POR], A[7:6] <table><tr><td>A[7:6]</td><td>Select no of byte to be sent</td></tr><tr><td>00</td><td>Address + pointer</td></tr><tr><td></td><td>Address + pointer + 1st parameter</td></tr><tr><td>10</td><td>Address + pointer + 1st parameter + 2nd pointer</td></tr><tr><td>11</td><td>Address</td></tr></table> A[5:0] - Pointer Setting B[7:0] - 1 st parameter C[7:0] - 2 nd parameter The command required CLKEN=1. Refer to Register 0x22 for detail. After this command initiated, Write Command to external temperature sensor starts. BUSY pad will output high during operation.	A[7:6]	Select no of byte to be sent	00	Address + pointer		Address + pointer + 1st parameter	10	Address + pointer + 1st parameter + 2nd pointer	11	Address						
A[7:6]	Select no of byte to be sent																											
00	Address + pointer																											
	Address + pointer + 1st parameter																											
10	Address + pointer + 1st parameter + 2nd pointer																											
11	Address																											
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																		
0	1		B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀																		
0	1		C ₇	C ₆	C ₅	C ₄	C ₃	C ₂	C ₁	C ₀																		
0	0	20	0	0	1	0	0	0	0	0	Master Activation	Activate Display Update Sequence The Display Update Sequence Option is located at R22h. BUSY pad will output high during operation. User should not interrupt this operation to avoid corruption of panel images.																
0	0	21	0	0	1	0	0	0	0	1	Display Update Control	RAM content option for Display Update A[7:0] = 00h [POR] B[7:0] = 00h [POR] A[7:4] Red RAM option <table><tr><td>0000</td><td>Normal</td></tr><tr><td>0100</td><td>Bypass RAM content as 0</td></tr><tr><td>1000</td><td>Inverse RAM content</td></tr></table> A[3:0] BW RAM option <table><tr><td>0000</td><td>Normal</td></tr><tr><td>0100</td><td>Bypass RAM content as 0</td></tr><tr><td>1000</td><td>Inverse RAM content</td></tr></table> B[7] Source Output Mode <table><tr><td>0</td><td>Available Source from S0 to S175</td></tr><tr><td>1</td><td>Available Source from S8 to S167</td></tr></table>	0000	Normal	0100	Bypass RAM content as 0	1000	Inverse RAM content	0000	Normal	0100	Bypass RAM content as 0	1000	Inverse RAM content	0	Available Source from S0 to S175	1	Available Source from S8 to S167
0000	Normal																											
0100	Bypass RAM content as 0																											
1000	Inverse RAM content																											
0000	Normal																											
0100	Bypass RAM content as 0																											
1000	Inverse RAM content																											
0	Available Source from S0 to S175																											
1	Available Source from S8 to S167																											
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀																		
0	1		B ₇	0	0	0	0	0	0	0																		

R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description																																																																	
0	0	22	0	0	1	0	0	0	1	0	Display Update Control 2	Display Update Sequence Option: Enable the stage for Master Activation A[7:0]= FFh (POR)																																																																	
0	1		A7	A6	A5	A4	A3	A2	A1	A0		<table><tr><th>Operating sequence</th><th>Parameter (in Hex)</th></tr><tr><td>Enable clock signal</td><td>80</td></tr><tr><td>Disable clock signal</td><td>01</td></tr><tr><td> </td><td> </td></tr><tr><td>Enable clock signal</td><td rowspan="3">C0</td></tr><tr><td>Enable Analog</td></tr><tr><td>Disable Analog</td></tr><tr><td>Disable clock signal</td><td>03</td></tr><tr><td> </td><td> </td></tr><tr><td>Enable clock signal</td><td rowspan="3">91</td></tr><tr><td>Load LUT with DISPLAY Mode 1</td></tr><tr><td>Disable clock signal</td></tr><tr><td>Enable clock signal</td><td rowspan="3">99</td></tr><tr><td>Load LUT with DISPLAY Mode 2</td></tr><tr><td>Disable clock signal</td></tr><tr><td> </td><td> </td></tr><tr><td>Enable clock signal</td><td rowspan="4">B1</td></tr><tr><td>Load temperature value</td></tr><tr><td>Load LUT with DISPLAY Mode 1</td></tr><tr><td>Disable clock signal</td></tr><tr><td>Enable clock signal</td><td rowspan="4">B9</td></tr><tr><td>Load temperature value</td></tr><tr><td>Load LUT with DISPLAY Mode 2</td></tr><tr><td>Disable clock signal</td></tr><tr><td> </td><td> </td></tr><tr><td>Enable clock signal</td><td rowspan="5">C7</td></tr><tr><td>Enable Analog</td></tr><tr><td>Display with DISPLAY Mode 1</td></tr><tr><td>Disable Analog</td></tr><tr><td>Disable OSC</td></tr><tr><td>Enable clock signal</td><td rowspan="5">CF</td></tr><tr><td>Enable Analog</td></tr><tr><td>Display with DISPLAY Mode 2</td></tr><tr><td>Disable Analog</td></tr><tr><td>Disable OSC</td></tr><tr><td> </td><td> </td></tr><tr><td>Enable clock signal</td><td rowspan="5">F7</td></tr><tr><td>Enable Analog</td></tr><tr><td>Load temperature value</td></tr><tr><td>DISPLAY with DISPLAY Mode 1</td></tr><tr><td>Disable Analog</td></tr><tr><td>Disable OSC</td><td rowspan="5">FF</td></tr><tr><td>Enable clock signal</td></tr><tr><td>Enable Analog</td></tr><tr><td>Load temperature value</td></tr><tr><td>DISPLAY with DISPLAY Mode 2</td></tr><tr><td>Disable Analog</td></tr><tr><td>Disable OSC</td></tr></table>	Operating sequence	Parameter (in Hex)	Enable clock signal	80	Disable clock signal	01			Enable clock signal	C0	Enable Analog	Disable Analog	Disable clock signal	03			Enable clock signal	91	Load LUT with DISPLAY Mode 1	Disable clock signal	Enable clock signal	99	Load LUT with DISPLAY Mode 2	Disable clock signal			Enable clock signal	B1	Load temperature value	Load LUT with DISPLAY Mode 1	Disable clock signal	Enable clock signal	B9	Load temperature value	Load LUT with DISPLAY Mode 2	Disable clock signal			Enable clock signal	C7	Enable Analog	Display with DISPLAY Mode 1	Disable Analog	Disable OSC	Enable clock signal	CF	Enable Analog	Display with DISPLAY Mode 2	Disable Analog	Disable OSC			Enable clock signal	F7	Enable Analog	Load temperature value	DISPLAY with DISPLAY Mode 1	Disable Analog	Disable OSC	FF	Enable clock signal	Enable Analog	Load temperature value	DISPLAY with DISPLAY Mode 2	Disable Analog
Operating sequence	Parameter (in Hex)																																																																												
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Load temperature value																																																																													
DISPLAY with DISPLAY Mode 2																																																																													
Disable Analog																																																																													
Disable OSC																																																																													
0	0	24	0	0	1	0	0	1	0	0	Write RAM (Black White) / RAM 0x24	After this command, data entries will be written into the BW RAM until another command is written. Address pointers will advance accordingly For Write pixel: Content of Write RAM(BW) = 1 For Black pixel: Content of Write RAM(BW) = 0																																																																	

R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description
0	0	26	0	0	1	0	0	1	1	0	Write RAM (RED) / RAM 0x26	After this command, data entries will be written into the RED RAM until another command is written. Address pointers will advance accordingly. For Red pixel: Content of Write RAM(RED) = 1 For non-Red pixel [Black or White]: Content of Write RAM(RED) = 0
0	0	27	0	0	1	0	0	1	1	1	Read RAM	After this command, data read on the MCU bus will fetch data from RAM. According to parameter of Register 41h to select reading RAM0x24/ RAM0x26, until another command is written. Address pointers will advance accordingly. The 1 st byte of data read is dummy data.
0	0	28	0	0	1	0	1	0	0	0	VCOM Sense	Enter VCOM sensing conditions and hold for duration defined in 29h before reading VCOM value. The sensed VCOM voltage is stored in register The command required CLKEN=1 and ANALOGEN=1 Refer to Register 0x22 for detail. BUSY pad will output high during operation.
0	0	29	0	0	1	0	1	0	0	1	VCOM Sense Duration	Stabling time between entering VCOM sensing mode and reading acquired. A[3:0] = 9h, duration = 10s. VCOM sense duration = (A[3:0]+1) sec
0	1		0	1	0	0	A ₃	A ₂	A ₁	A ₀		
0	0	2A	0	0	1	0	1	0	1	0	Program VCOM OTP	Program VCOM register into OTP The command required CLKEN=1. Refer to Register 0x22 for detail. BUSY pad will output high during operation.
0	0	2B	0	0	1	0	1	0	1	1	Write Register for VCOM Control	This command is used to reduce glitch when ACVCOM toggle. Two data bytes D04h and D63h should be set for this command.
0	1		0	0	0	0	0	1	0	0		
0	1		0	1	1	0	0	0	1	1		

R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description				
0	0	2C	0	0	1	0	1	1	0	0	Write VCOM register	Write VCOM register from MCU interface A[7:0] = 00h [POR]				
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀						
										A[7:0]			VCOM	A[7:0]	VCOM	
										08h			-0.2	44h	-1.7	
										0Ch			-0.3	48h	-1.8	
										10h			-0.4	4Ch	-1.9	
										14h			-0.5	50h	-2	
										18h			-0.6	54h	-2.1	
										1Ch			-0.7	58h	-2.2	
										20h			-0.8	5Ch	-2.3	
										24h			-0.9	60h	-2.4	
										28h			-1	64h	-2.5	
										2Ch			-1.1	68h	-2.6	
										30h			-1.2	6Ch	-2.7	
										34h			-1.3	70h	-2.8	
										38h	-1.4	74h	-2.9			
										3Ch	-1.5	78h	-3			
										40h	-1.6	Other	NA			
0	0	2D	0	0	1	0	1	1	0	1	OTP Register Read for Display Option	Read Register for Display Option: A[7:0]: VCOM OTP Selection (Command 0x37, Byte A) B[7:0]: VCOM Register (Command 0x2C) C[7:0]~G[7:0]: Display Mode (Command 0x37, Byte B to Byte F) [5 bytes] H[7:0]~K[7:0]: Waveform Version (Command 0x37, Byte G to Byte J) [4 bytes]				
1	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀						
1	1		B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀						
1	1		C ₇	C ₆	C ₅	C ₄	C ₃	C ₂	C ₁	C ₀						
1	1		D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀						
1	1		E ₇	E ₆	E ₅	E ₄	E ₃	E ₂	E ₁	E ₀						
1	1		F ₇	F ₆	F ₅	F ₄	F ₃	F ₂	F ₁	F ₀						
1	1		G ₇	G ₆	G ₅	G ₄	G ₃	G ₂	G ₁	G ₀						
1	1		H ₇	H ₆	H ₅	H ₄	H ₃	H ₂	H ₁	H ₀						
1	1		I ₇	I ₆	I ₅	I ₄	I ₃	I ₂	I ₁	I ₀						
1	1		J ₇	J ₆	J ₅	J ₄	J ₃	J ₂	J ₁	J ₀						
1	1		K ₇	K ₆	K ₅	K ₄	K ₃	K ₂	K ₁	K ₀						
0	0	2E	0	0	1	0	1	1	1	0	User ID Read	Read 10 Byte User ID stored in OTP: A[7:0]]~J[7:0]: UserID (R38, Byte A and Byte J) [10 bytes]				
1	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀						
1	1		B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀						
1	1		C ₇	C ₆	C ₅	C ₄	C ₃	C ₂	C ₁	C ₀						
1	1		D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀						
1	1		E ₇	E ₆	E ₅	E ₄	E ₃	E ₂	E ₁	E ₀						
1	1		F ₇	F ₆	F ₅	F ₄	F ₃	F ₂	F ₁	F ₀						
1	1		G ₇	G ₆	G ₅	G ₄	G ₃	G ₂	G ₁	G ₀						
1	1		H ₇	H ₆	H ₅	H ₄	H ₃	H ₂	H ₁	H ₀						
1	1		I ₇	I ₆	I ₅	I ₄	I ₃	I ₂	I ₁	I ₀						
1	1		J ₇	J ₆	J ₅	J ₄	J ₃	J ₂	J ₁	J ₀						
1	1															

R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description
0	0	2F	0	0	1	0	1	1	1	1	Status Bit Read	Read IC status Bit [POR 0x01]
1	1		0	0	A ₅	A ₄	0	0	A ₁	A ₀		<p>A[5]: HV Ready Detection flag [POR=0] 0: Ready 1: Not Ready A[4]: VCI Detection flag [POR=0] 0: Normal 1: VCI lower than the Detect level A[3]: [POR=0] A[2]: Busy flag [POR=0] 0: Normal 1: BUSY A[1:0]: Chip ID [POR=01]</p> <p>Remark: A[5] and A[4] status are not valid after RESET, they need to be initiated by command 0x14 and command 0x15 respectively.</p>
0	0	37	0	0	1	1	0	1	1	1	Write Register for Display Option	Write Register for Display Option
0	1		A ₇	0	0	0	0	0	0	0		A[7] Spare VCOM OTP selection 0: Default [POR] 1: Spare
0	1		B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀		B[7:0] Display Mode for WS[7:0]
0	1		C ₇	C ₆	C ₅	C ₄	C ₃	C ₂	C ₁	C ₀		C[7:0] Display Mode for WS[15:8]
0	1		D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀		D[7:0] Display Mode for WS[23:16]
0	1		E ₇	E ₆	E ₅	E ₄	E ₃	E ₂	E ₁	E ₀		E[7:0] Display Mode for WS[31:24]
0	1		0	F ₆	0	0	F ₃	F ₂	F ₁	F ₀		F[3:0] Display Mode for WS[35:32]
0	1		G ₇	G ₆	G ₅	G ₄	G ₃	G ₂	G ₁	G ₀		0: Display Mode 1 1: Display Mode 2
0	1		H ₇	H ₆	H ₅	H ₄	H ₃	H ₂	H ₁	H ₀		
0	1		I ₇	I ₆	I ₅	I ₄	I ₃	I ₂	I ₁	I ₀		
0	1		J ₇	J ₆	J ₅	J ₄	J ₃	J ₂	J ₁	J ₀		<p>F[6]: PingPong for Display Mode 2 0: RAM Ping-Pong disable [POR] 1: RAM Ping-Pong enable</p> <p>G[7:0]~J[7:0] module ID /waveform version.</p> <p>Remarks: 1) A[7:0]~J[7:0] can be stored in OTP 2) RAM Ping-Pong function is not support for Display Mode 1</p>
0	0	38	0	0	1	1	1	0	0	0	Write Register for User ID	Write Register for User ID
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀		A[7:0]~J[7:0]: UserID [10 bytes]
0	1		B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀		
0	1		C ₇	C ₆	C ₅	C ₄	C ₃	C ₂	C ₁	C ₀		Remarks: A[7:0]~J[7:0] can be stored in OTP
0	1		D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀		
0	1		E ₇	E ₆	E ₅	E ₄	E ₃	E ₂	E ₁	E ₀		
0	1		F ₇	F ₆	F ₅	F ₄	F ₃	F ₂	F ₁	F ₀		
0	1		G ₇	G ₆	G ₅	G ₄	G ₃	G ₂	G ₁	G ₀		

R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description	
0	1		H ₇	H ₆	H ₅	H ₄	H ₃	H ₂	H ₁	H ₀			
0	1		I ₇	I ₆	I ₅	I ₄	I ₃	I ₂	I ₁	I ₀			
0	1		J ₇	J ₆	J ₅	J ₄	J ₃	J ₂	J ₁	J ₀			
0	0	3C	0	0	1	1	1	1	0	0	Border Waveform Control	Select border waveform for VBD A[7:0] = C0h [POR], set VBD as HiZ. A [7:6] :Select VBD option	
0	1		A ₇	A ₆	A ₅	A ₄	0	A ₂	A ₁	A ₀		A[7:6]	Select VBD as
												00	GS Transition, Defined in A[2] and A[1:0]
												01	Fix Level, Defined in A[5:4]
												10	VCOM
												11[POR]	HiZ
												A [5:4] Fix Level Setting for VBD	
												A[5:4]	VBD level
												00	VSS
												01	VSH1
												10	VSL
												11	VSH2
												A[2] GS Transition control	
												A[2]	GS Transition control
												0	Follow LUT (Output VCOM @ RED)
												1	Follow LUT
											A [1:0] GS Transition setting for VBD		
											A[1:0]	VBD Transition	
											00	LUT0	
											01	LUT1	
											10	LUT2	
											11	LUT3	
0	0	41	0	1	0	0	0	0	0	1	Read RAM Option	Read RAM Option	
0	1		0	0	0	0	0	0	0	A ₀		A[0]= 0 [POR] 0 : Read RAM corresponding to RAM0x24 1 : Read RAM corresponding to RAM0x26	
0	0	44	0	1	0	0	0	1	0	0	Set RAM X - address Start / End position	Specify the start/end positions of the window address in the X direction by an address unit for RAM	
0	1		0	0	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀		A[5:0]: XSA[5:0], XStart, POR = 00h B[5:0]: XEA[5:0], XEnd, POR = 15h	
0	1		0	0	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀			
0	0	45	0	1	0	0	0	1	0	1	Set Ram Y- address Start / End position	Specify the start/end positions of the window address in the Y direction by an address unit for RAM	
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀			
0	1		0	0	0	0	0	0	0	A ₈			
0	1		B ₇	B ₆	B ₅	B ₄	B ₃	B ₂	B ₁	B ₀			
0	1		0	0	0	0	0	0	0	B ₈		A[8:0]: YSA[8:0], YStart, POR = 000h B[8:0]: YEA[8:0], YEnd, POR = 127h	

R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description																																								
0	0	46	0	1	0	0	0	1	1	0	Auto Write RED RAM for Regular Pattern	Auto Write RED RAM for Regular Pattern A[7:0] = 00h [POR] A[7]: The 1st step value, POR = 0 A[6:4]: Step Height, POR= 000 Step of alter RAM in Y-direction according to Gate <table><tr><th>A[6:4]</th><th>Height</th><th>A[6:4]</th><th>Height</th></tr><tr><td>000</td><td>8</td><td>100</td><td>128</td></tr><tr><td>001</td><td>16</td><td>101</td><td>256</td></tr><tr><td>010</td><td>32</td><td>110</td><td>296</td></tr><tr><td>011</td><td>64</td><td>111</td><td>NA</td></tr></table> A[2:0]: Step Width, POR= 000 Step of alter RAM in X-direction according to Source <table><tr><th>A[2:0]</th><th>Width</th><th>A[2:0]</th><th>Width</th></tr><tr><td>000</td><td>8</td><td>100</td><td>128</td></tr><tr><td>001</td><td>16</td><td>101</td><td>176</td></tr><tr><td>010</td><td>32</td><td>110</td><td>NA</td></tr><tr><td>011</td><td>64</td><td>111</td><td>NA</td></tr></table> BUSY pad will output high during operation.	A[6:4]	Height	A[6:4]	Height	000	8	100	128	001	16	101	256	010	32	110	296	011	64	111	NA	A[2:0]	Width	A[2:0]	Width	000	8	100	128	001	16	101	176	010	32	110	NA	011	64	111	NA
A[6:4]	Height	A[6:4]	Height																																																	
000	8	100	128																																																	
001	16	101	256																																																	
010	32	110	296																																																	
011	64	111	NA																																																	
A[2:0]	Width	A[2:0]	Width																																																	
000	8	100	128																																																	
001	16	101	176																																																	
010	32	110	NA																																																	
011	64	111	NA																																																	
0	1		A ₇	A ₆	A ₅	A ₄	0	A ₂	A ₁	A ₀																																										
0	0	47	0	1	0	0	0	1	1	1	Auto Write B/W RAM for Regular Pattern	Auto Write B/W RAM for Regular Pattern A[7:0] = 00h [POR] A[7]: The 1st step value, POR = 0 A[6:4]: Step Height, POR= 000 Step of alter RAM in Y-direction according to Gate <table><tr><th>A[6:4]</th><th>Height</th><th>A[6:4]</th><th>Height</th></tr><tr><td>000</td><td>8</td><td>100</td><td>128</td></tr><tr><td>001</td><td>16</td><td>101</td><td>256</td></tr><tr><td>010</td><td>32</td><td>110</td><td>296</td></tr><tr><td>011</td><td>64</td><td>111</td><td>NA</td></tr></table> A[2:0]: Step Width, POR= 000 Step of alter RAM in X-direction according to Source <table><tr><th>A[2:0]</th><th>Width</th><th>A[2:0]</th><th>Width</th></tr><tr><td>000</td><td>8</td><td>100</td><td>128</td></tr><tr><td>001</td><td>16</td><td>101</td><td>176</td></tr><tr><td>010</td><td>32</td><td>110</td><td>NA</td></tr><tr><td>011</td><td>64</td><td>111</td><td>NA</td></tr></table> During operation, BUSY pad will output high.	A[6:4]	Height	A[6:4]	Height	000	8	100	128	001	16	101	256	010	32	110	296	011	64	111	NA	A[2:0]	Width	A[2:0]	Width	000	8	100	128	001	16	101	176	010	32	110	NA	011	64	111	NA
A[6:4]	Height	A[6:4]	Height																																																	
000	8	100	128																																																	
001	16	101	256																																																	
010	32	110	296																																																	
011	64	111	NA																																																	
A[2:0]	Width	A[2:0]	Width																																																	
000	8	100	128																																																	
001	16	101	176																																																	
010	32	110	NA																																																	
011	64	111	NA																																																	
0	1		A ₇	A ₆	A ₅	A ₄	0	A ₂	A ₁	A ₀																																										

R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description
0	0	4E	0	1	0	0	1	1	1	0	Set RAM X address counter	Make initial settings for the RAM X address in the address counter (AC) A[5:0]: 00h [POR].
0	1		0	0	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀		
0	0	4F	0	1	0	0	1	1	1	1	Set RAM Y address counter	Make initial settings for the RAM Y address in the address counter (AC) A[8:0]: 000h [POR].
0	1		A ₇	A ₆	A ₅	A ₄	A ₃	A ₂	A ₁	A ₀		
0	1		0	0	0	0	0	0	0	A ₈		
0	0	7F	0	1	1	1	1	1	1	1	NOP	This command is an empty command; it does not have any effect on the display module. However it can be used to terminate Frame Memory Write or Read Commands.

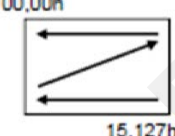
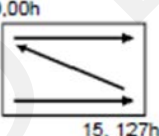
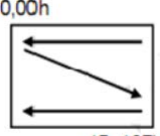
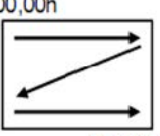
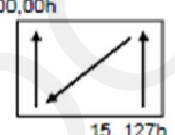



6. Data Entry Mode Setting (11h)

This command has multiple configurations and each bit setting is described as follows:

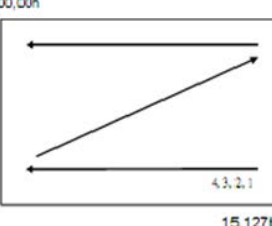
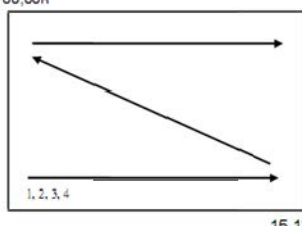
R/W	DC	IB7	IB6	IB5	IB4	IB3	IB2	IB1	IB0
W	1						AM	ID1	ID0
POR		0	0	0	0	0	0	1	1

ID[1:0]: The address counter is automatically incremented by 1, after data is written to the RAM when ID[1:0] = "01". The address counter is automatically decremented by 1, after data is written to the RAM when ID[1:0] = "00". The setting of incrementing or decrementing of the address counter can be made independently in each upper and lower bit of the address. The direction of the address when data is written to the RAM is set by AM bits.

AM: Set the direction in which the address counter is updated automatically after data are written to the RAM. When AM = "0", the address counter is updated in the X direction. When AM = "1", the address counter is updated in the Y direction. When window addresses are selected, data are written to the RAM area specified by the window addresses in the manner specified with ID[1:0] and AM bits.

	ID [1:0]="00" X: decrement Y: decrement	ID [1:0]="01" X: increment Y: decrement	ID [1:0]="10" X: decrement Y: increment	ID [1:0]="11" X: increment Y: increment
AM="0" X-mode				
AM="1" Y-mode				

The pixel sequence is defined by the ID [0],

	ID [1:0]="00" X: decrement Y: decrement	D [1:0]="01" X: increment Y: decrement
AM="0" X-mode		

7. Optical characteristics

7.1 Specifications

Measurements are made with that the illumination is under an angle of 45 degrees, the detection is perpendicular unless otherwise specified.

T=25°C

SYMBOL	PARAMETER	CONDITIONS	MIN	TYP.	MAX	UNIT	Note
R	Reflectance	White	30	35	-	%	Note 7.1-1
Gn CR	2Grey Level Contrast Ratio	- -	- 10	DS+ (WS-DS) × n(m-1) 15	- -	L*	- -
	Black State L* value		-	13	14		Note 7.1-1
KS	Black State a* value		-	3	4		Note 7.1-1
WS	White State L* value		63	65	-		Note 7.1-1
RS	Red State L* value	Red	25	28	-		Note 7.1-1
	Red State a* value	Red	36	40	-		Note 7.1-1
Panel's life	-	0°C~40°C		5years	-	-	Note 7.1-2
Panel	Image Update	Storage and transportation	-	Update the white screen	-	-	-
	Update Time	Operation	-	Suggest Updated once a day	-	-	-

WS : White state, KS : Black state, RS: Red state

Note 7.1-1 : Luminance meter : i - One Pro Spectrophotometer

Note 7.1-2: We don't guarantee 5 years pixels display quality for humidity below 45%RH or above 70%RH;

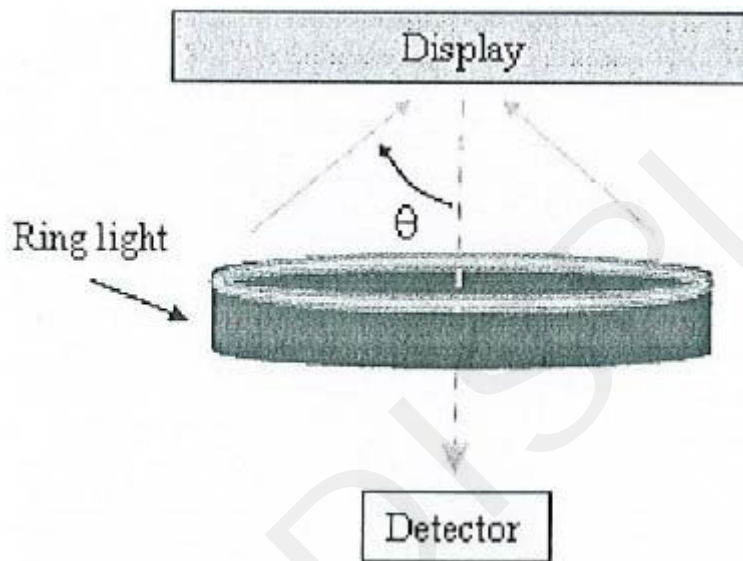
Suggest Updated once a day;

7.2 Definition of contrast ratio

The contrast ratio (CR) is the ratio between the reflectance in a full white area (R1) and the reflectance in a dark area (Rd) :

R1: white reflectance Rd: dark reflectance

$$CR = R1/Rd$$

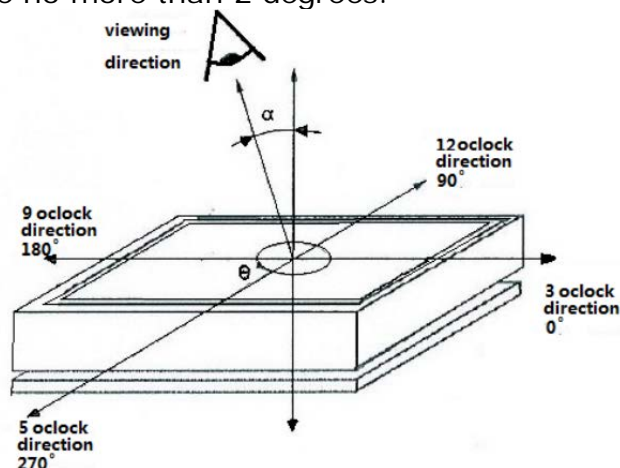


7.3 Reflection Ratio

The reflection ratio is expressed as:

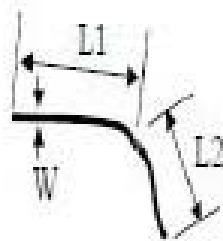
$$R = \text{Reflectance Factor}_{\text{white board}} \times (L_{\text{center}} / L_{\text{white board}})$$

L_{center} is the luminance measured at center in a white area ($R=G=B=1$). $L_{\text{white board}}$ is the luminance of a standard white board. Both are measured with equivalent illumination source. The viewing angle shall be no more than 2 degrees.



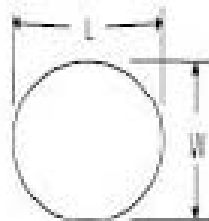
8. Point and line standard

Shipment Inspection Standard						
Equipment: Electrical test fixture, Point gauge						
Outline dimension	29.2(H)×59.2(V)×0.9(D)	Unit: mm	Part-A	Active area	Part-B	Border area
Environment	Temperature	Humidity	Illuminance	Distance	Time	Angle
	19℃~25℃	55%±5%RH	800~1300Lux	300 mm	35Sec	
Defect type	Inspection method	Standard		Part-A	Part-B	
Spot	Electric Display	D≤0.25 mm		Ignore	Ignore	
		0.25 mm<D≤0.4 mm		N≤4	Ignore	
		D>0.4 mm		Not Allow	Ignore	
Display unwork	Electric Display	Not Allow		Not Allow	Ignore	
Display error	Electric Display	Not Allow		Not Allow	Ignore	
Scratch or line defect (include dirt)	Visual/Film card	L≤2 mm, W≤0.2 mm		Ignore	Ignore	
		2.0mm<L≤5.0mm, 0.2<W≤ 0.3mm,		N≤2	Ignore	
		L>5 mm, W>0.3 mm		Not Allow	Ignore	
PS Bubble	Visual/Film card	D≤0.2mm		Ignore	Ignore	
		0.2mm≤D≤0.35mm & N≤4		N≤4	Ignore	
		D>0.35 mm		Not Allow	Ignore	
Side Fragment	Visual/Film card	X≤6mm, Y≤0.4mm, Do not affect the electrode circuit (Edge chipping) X≤1mm, Y≤1mm, Do not affect the electrode circuit((Corner chipping) Ignore				
						
Remark	1.Cannot be defect & failure cause by appearance defect;					
	2.Cannot be larger size cause by appearance defect;					
	L=long W=wide D=point size N=Defects NO					



$$L = L1 + L2$$

Line Defect

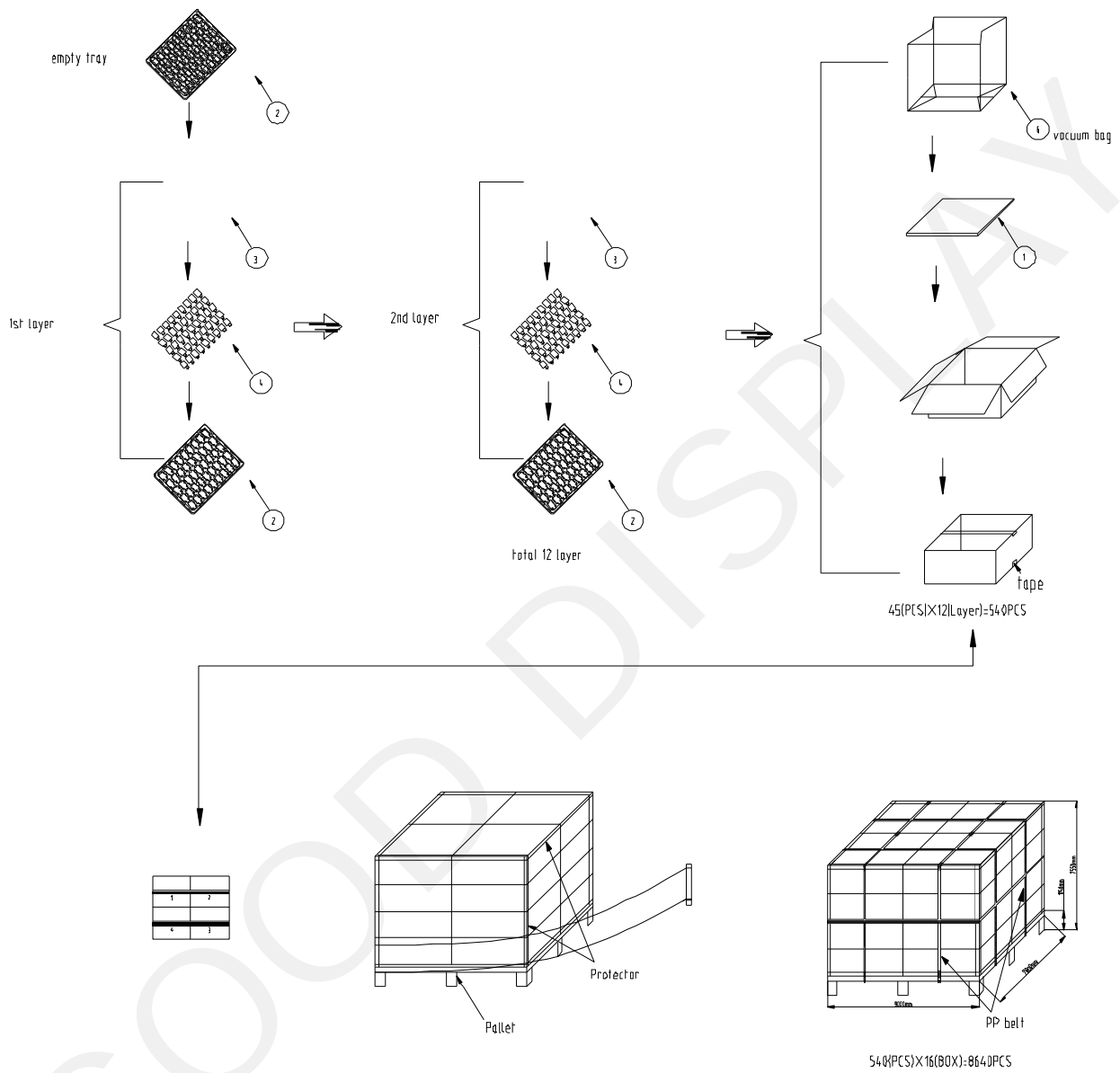


$$D = (L + W) / 2$$

Spot Defect

L=long W=wide D=point size

9. Packing



10. Precautions

- (1) Do not apply pressure to the EPD panel in order to prevent damaging it.
- (2) Do not connect or disconnect the interface connector while the EPD panel is in operation.
- (3) Do not touch IC bonding area. It may scratch TFT lead or damage IC function.
- (4) Please be mindful of moisture to avoid its penetration into the EPD panel, which may cause damage during operation.
- (5) If the EPD Panel / Module is not refreshed every 24 hours, a phenomena known as "Ghosting" or "Image Sticking" may occur. It is recommended to refreshed the ESL /EPD Tag every 24 hours in use case. It is recommended that customer ships or stores the ESL / EPD Tag with a completely white image to avoid this issue
- (6) High temperature, high humidity, sunlight or fluorescent light may degrade the EPD panel's performance. Please do not expose the unprotected EPD panel to high temperature, high humidity, sunlight, or fluorescent for long periods of time.
- (7) For more precautions, please click on the link:
<http://www.good-display.com/news/Precautions-for-E-paper-Display-80.html>